

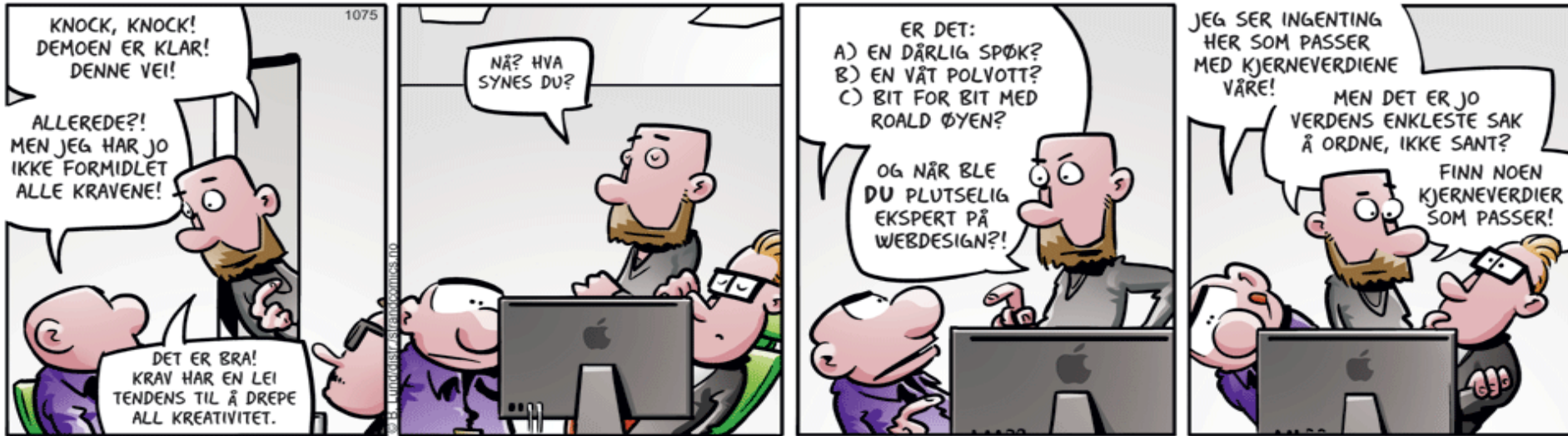


# Sprint Review Meeting



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# Sprint Review Meeting



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Purpose: **Demonstrate** what the Team has done in the Sprint and get Feedback from the involved.

# Sprint Review Meeting

- The purpose with the **Sprint Review** is to have a complete review of all the tasks/user stories that should be completed in the Sprint (Sprint Backlog items).
- On the last day of the sprint, your team meets with your product owner, customers, and stakeholders to accept completed work and to identify new requirements.
- In this meeting, your team demonstrates each user story that it completed in the sprint.
- **In many cases, your customers will understand their additional needs more fully after seeing the demonstrations and will identify and discuss the changes that they want to see.** Based on this meeting, some user stories will be accepted as complete. Incomplete user stories will remain in the product backlog, and new user stories will be added to the product backlog.
- After this meeting , your team will plan the next sprint (Sprint Planning Meeting).
- We will use Azure DevOps as our project tool. Here we will maintain the **Product Backlog** and the **Sprint Backlog**.

# The Scrum Framework

Scrum Members:



Stakeholders



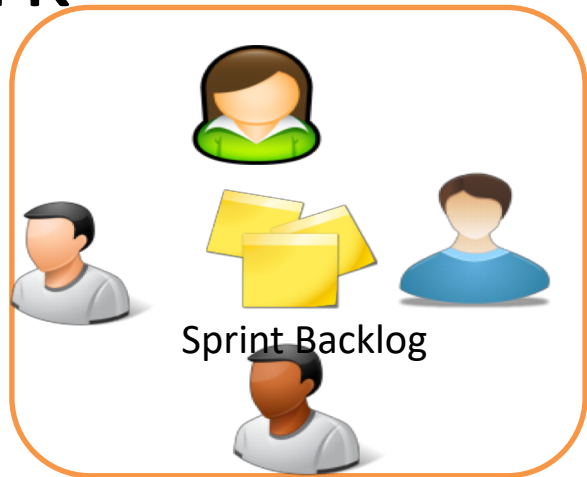
Product Backlog



Product Owner



Scrum Master

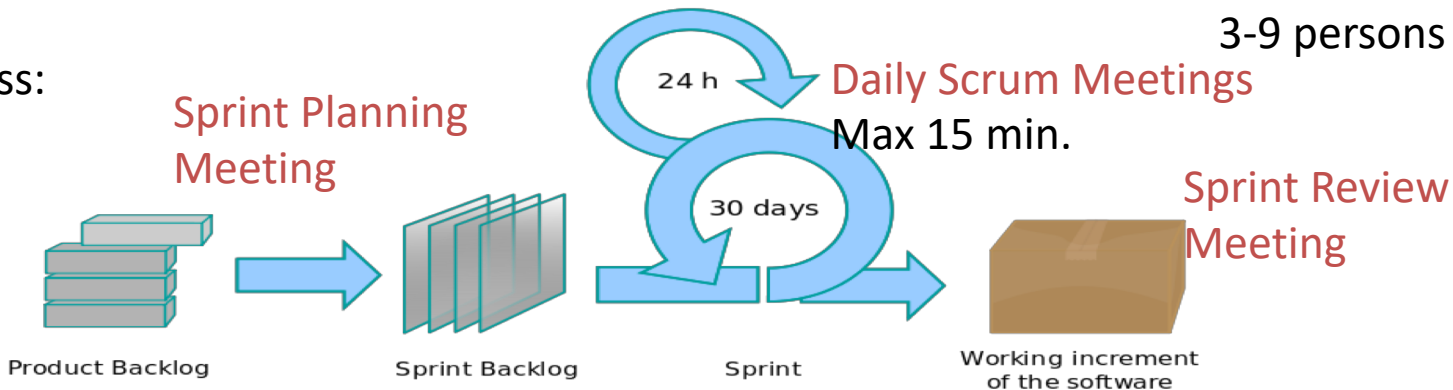


Sprint Backlog

Development Team

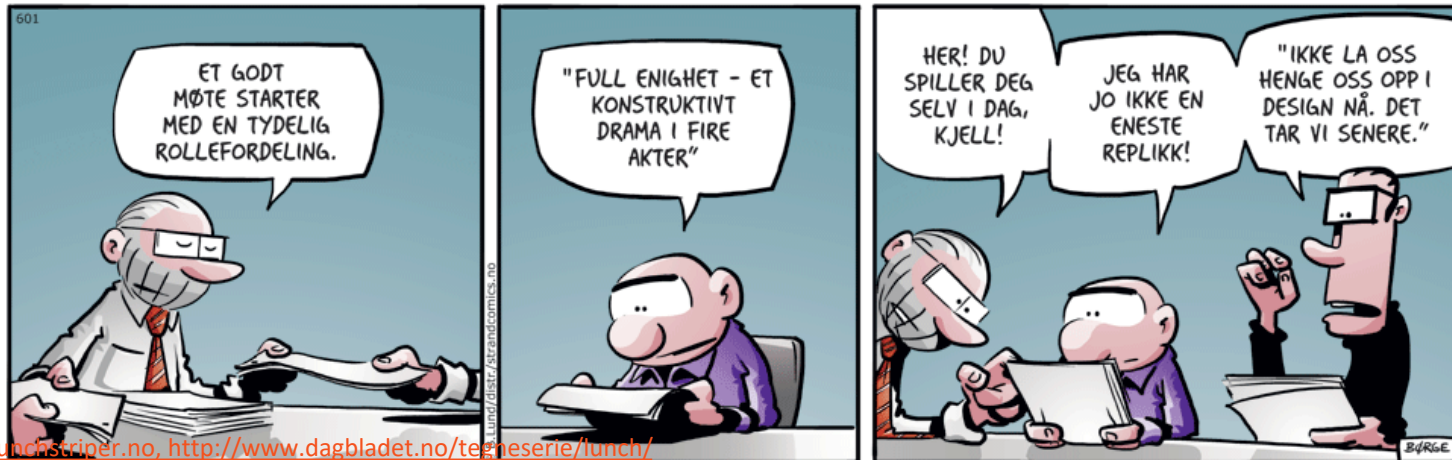
3-9 persons

Scrum Process:



# Scrum Meetings Guidelines 1/5

- The meeting agenda should be clear.
- If team members start a discussion that does not address the purpose of the meeting, the members should take the discussion offline, to be completed later. The Scrum Master should identify and indicate when team members should take a discussion offline.
- All meetings should follow the basic structure that is described for that meeting.



# Scrum Meetings Guidelines 2/5

- Meetings should start on time, even if some team members are late.
- Team members should be on time except in rare, unavoidable cases. If your schedule prevents you from being on time regularly, the conflict should be resolved as soon as possible. If necessary, the Scrum Master should adjust the meeting time to resolve the conflict if the change does not unfairly inconvenience another member of the team.



# Scrum Meetings Guidelines 3/5

- Each team member should come to the meeting prepared.



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# Scrum Meetings Guidelines 4/5

- Meetings should finish on time.
- In most cases, the length of the meeting is determined by the length of the sprint. For example, take two hours for a sprint planning meeting if the sprint is one week long and four hours if the sprint is two weeks long.

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# Scrum Meetings Guidelines 5/5

- Scrum enforces this meeting structure to a level that might make people uncomfortable.
- This reaction comes from the pressure to be on time, the peer accountability that is associated with making and keeping commitments, and the transparency that is required to actively participate. Daily Scrum meetings are also usually a standup meeting.

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